



2017 Middle Keys Summer  
"Learn to Sail" Program - Sign  
Up Online!

Middle Keys Sailing Program  
classes in Boot Key Harbor  
are sponsored by the

Marathon Yacht Club Educational Foundation in  
partnership with the City of Marathon Ports Department.



**The first two week session begins June 12 – June 23.** Each session will consist of 10 three hour classes in either the morning (9am –Noon) or afternoon (1-4pm). Younger sailors (5-8 year olds) will be scheduled in the morning and older sailors (9-18 year olds) will be scheduled in the afternoon. Class size will be limited to 4 younger sailors (5-8 year olds) and 8 older sailors (9-18 year olds). Students will be sailing Blue Dragon prams, Optimist Pram or Sunfish, depending on student size and weight. Each student must bring a Coast Guard approved lifejacket, fitted to the student and labeled with their name, as well as wear closed toed footwear to the class. Labeled sunscreen and a labeled refillable water bottle will also be required for each student. There will be a swim test. Life jackets may be worn during the swim test if the student desires.

Applications will be taken first come, first served. **Subsequent sessions will be from June 26 – July 8 (we will not sail on Tuesday, July 4th, but will sail on Saturday July 8); July 10- July 21 and July 24 – August 4.** An application package, program manual and Learn to Sail manual can be found on the **Marathon Yacht Club Educational Foundation website at [www.MYCEF.education](http://www.MYCEF.education)**. Click on the "Sailing Program" icon on the top left side on the Home Page. **Application packages may be printed, completed, signed, scanned and emailed back to [MiddleKeysSailing@MYCEF.education](mailto:MiddleKeysSailing@MYCEF.education).**

The cost of each session is \$100 per student. Payment can be made via the MYCEF secure PayPal link on the website. If you don't have computer access, please call (707) 849-0072 to obtain a printed version of the application package and arrange payment.